

(b) What are the three editors available in almost all the versions of UNIX ? Explain with neat diagram three modes of vi editor. 10

9. What are loops and explain three different methods of loops in brief. 16

Roll No.

Exam Code : J-21

Subject Code—52561

B. Sc. EXAMINATION

(Main/Re-appear)

(Batch 2018 Onwards)

(Third Semester)

COMPUTER SCIENCE

CCsL-305 (Course-VI)

Operating System

Time : 3 Hours

Maximum Marks : 80

Note : Attempt *Five* questions in all. Q. No. 1 is compulsory. All questions carry equal marks.

1. Attempt all questions in short :

- (a) Differentiate between Multi-programming and Multi-processing systems.
- (b) Distinguish between logical address space and physical address space.

- (c) Explain the need of an Operating System.
- (d) What are the various criteria for CPU scheduling ?
- (e) What is virtual memory ? Why is it needed ?
- (f) List the differences between a process and a program.
- (g) What is Shell ? What are different types of shells available ?
- (h) List importance of writing shell scripting. 8×2=16

Unit I

- 2. Explain architecture of UNIX OS with a neat diagram. 16
- 3. Explain in detail the following CPU scheduling algorithms :
 - (a) Shortest Job First
 - (b) FCFS
 - (c) Round Robin 16

Unit II

- 4. Define and distinguish between paging and segmentation methods of memory management giving suitable examples. 16
- 5. What do you mean by paging ? List out advantages and disadvantages of paging. Explain the working of page table map with a neat diagram. 16

Unit III

- 6. What do you mean by a file system ? Discuss the various file access methods in detail. 16
- 7. Explain the following disk space allocation methods in detail : 16
 - (a) Contiguous allocation
 - (b) |A|

Unit IV

- 8. (a) What are shell variables ? What are the two types of shell variables ? Explain briefly. 6